INFINITE GAME MUSIC

Taking it to the next level

Infinite Game Music recommends:

8bitpeoples

Retail Art Set

2A03 THE NES MUSIC ARCHIVE

SNESmusic SPC archive

KONAMI

OCR

OC REMIX

Infinite Game Music Vol.9

Released 14 November 2008

INFINITE GAME MUSIC VOL.9
BOSS BATTLES
01. Batman - Boss (JokerReMIX) (Sunsoft)
02. Battletoads in Battlemaniacs - FinalBoss (Tradewest/Rare, Ltd)
03. Metal Gear-Escape Big Boss Fight (Konami)
04. Ninja Gaiden - Final Boss (Tecmo)
05. Chrono Trigger - Magus Boss Fight (Konami)
06. Destiny of an Emperor - Battle Warlord (Capcom)
07. Destiny of an Emperor - Battle Commander (Capcom)
08. Dynasty Warriors 6 - Theme of LUBU DWS ReMIX (Omega Force/Koei)
09. Mega Man 9 - Boss Music (Capcom)
10. Castlevania 2 Simons Quest - Dracula Theme (Konami)
11. Zelda 2 Links Adventure - Guardian Theme (Nintendo)
12. Maximum Carnage - Major Villain Boss Music (Software Creations/LJN1)
13. Destiny of an Emperor - Major Boss Theme (Capcom)
14. TMNT 4 Turtles in Time - Super Shredder (Konami)
15. Batman - Joker Fight (TDKMIX) (Sunsoft)

Boss Battles is the second **theme album** in the Infinite Game Music series. **This volume** compiled by **Surlaw The Mai** is heavy on the **NES** and **SNES** consoles and features **15** dark action boss tracks. Graphics by **Elly Sketchit** from **air-lobster.com**.

It's all yours!

Infinite Game Music Vol.8

Released 15 August 2007

INFINITE GAME MUSIC VOL.8
TOWN MUSIC
12. Chrono Trigger - Millenial Fair Music (SquareSoft)
13. Shantae - Bandit Town (WayForward)
14. Katamari Damacy - Makkana Bara to Gin Tono (Namco)
15. Pokemon Red - Cerulean City (Game Freak/Nintendo)
16. Ys Seja - Town Music 2 (Enix)
17. Jumping Flash Stage 3-1 (SCEI)
18. Brain Lord - Town of Arca (Enix)
19. Golgo 13 - Intro (Vic Tokai)
20. Final Fantasy 6 - Slum Shuffle (SquareSoft)
21. Xenogears - My Village is Number One (SquareSoft)

The first true **theme album** in the Infinite Game Music series, **Town Music** by **Stephen Tanner** features **21 town** and **street tracks** from a plethora of games. RPGs, fighting games, puzzles and platform games included. Graphics by Dmauro.

Downlad it now!

Infinite Game Music Vol.7

Released 09 April 2007

A milestone in the Infinite Game Music series, **Vol.7** features an impressive tracklist of **26 tunes** compiled entirely by **Baron Knoxburry** known from **Battle of the Bits**. You'll find two complete **OST**'s and a lot of delicately tweaked tunes in this impressive volume. Graphics by venezuelan pixel artist **u.i**.

Get it!

Infinite Game Music Vol.6

Released 15 Oct 2006

INFINITE GAME MUSIC VOL.6
01. Shinobi 3 - Whirlwind (Sega)
02. Battle Formula - Track 4 (Sunsoft)
03. Maniac Mansion - Dave's Theme (Jaleco/Lucasfilm)
04. USK - Little Sound Disko#05 (USK)
05. Star Fox 2 - Enabard Inside (Nintendo)
06. Guardian Legend - Track 4 (Irem)
07. Double Dragon - Intro (Technos)
08. Baken - Cobra (Joh Baken)
09. Cave Story - Last Battle (Studio Pixel)
10. Bionic Commando - Track 6 (Capcom)
11. Shatterhand - Intro (Natsume)
12. disasterPEACE - Top Gear (disasterPEACE)
13. Gremlins 2 - Track 3 (Sunsoft)
14. Turrican 2 - World 5 (Sunsoft)
15. Earthbound - Fourside (Nintendo/HAL)
With selections by TrueStar, Dmauro and Lou Eightecs
INFINITE GAME MUSIC VOL.6
INFINITE GAME MUSIC VOL.6

Infinite Game Music Vol.6 features 15 chiptunes and video game music tracks handpicked by **TrueStar**, **Dmauro** and **Lou Eightecs**. **Get your copy now!**

Infinite Game Music Vol.5

Released 24 May 2006

INFINITE GAME MUSIC VOL.5
01. Virt - Blast off Again (Jake Kaufman)
02. Streets of Rage - Fighting in the Street (Sega)
03. Life Force - Stage 4 (Konami)
04. Life Force - Stage 5 (Konami)
05. Role Model - Pop5 (Johan Kotlinski)
06. IK+ - Main Theme (System 3)
07. Delta - Main Theme (Thalamus)
08. Streets of Rage - Attack the Barbarian (Sega)
09. Dragon's Lair - Bonus Table 2 (Tengen/Techno Soft)
10. Actraiser - Intro (SquareEnix)
11. SLIVER - The Meek (Mike O'Brien)
12. Rad Racer - Track 1 (SquareEnix)
13. Twinkle Star Sprites - Intro Theme (Alpha Denshi)
14. Ark Pandora - Main Theme (Rino Marketing)
15. Area 88 - Boss 2 (Capcom)
16. Castlevania 2 - Bloody Tears (Konami)
17. Chibi-Tech - Blood-stained Gothic Shota Doll (Chibi-Tech)
Artwork © 2006 David Mauro
INFINITE GAME MUSIC VOL.5
INFINITE GAME MUSIC VOL.5

Set in a dark melancholic mood and powered by **custom made art** by the one and only **David Mauro**, **Infinite Game Music Vol.5** delivers 17 solid power tracks. **Get it here!**

Infinite Game Music - Chiptune EP 2

Released 29 March 2006

Chiptune EP 2 is modelled as a game soundtrack. It sports an intro track by **X-Ray**, two in-game tracks by **Funky Fish** and **Alex Mauer** and eventually an ending track by **Tento**. **Go get it!**

Infinite Game Music Vol.4

Released 08 March 2006

INFINITE GAME MUSIC VOL.4
INFINITE GAME MUSIC VOL.4
01. Quake - Quake Theme (id Software)
02. Chibi-Tech - Boom Junkin' (Chibi-Tech)
03. Goldeneye 007 - Dam (Rare)
04. Dragon's Fury - Main Table (Tengen / Tecno Soft)
05. Shin Kyuugyokuden - Etude of Wind (Tengen / Tecno Soft)
06. Castlevania 3 - Aquarius (Konami)
07. TMNT - Highway (Konami)
08. Tsu Ryu - Winterfall (L'arc en ciel / Tsu Ryu)
09. Grayscale - Gray Set Willy (Grayscale)
10. The Chaos Engine - Intro Theme (Bitmap Brothers / Renegade Soft.)
11. Turbo Outrun - Track 2 (Sega)
12. Super C - Stage 5 (Konami)
13. Star Fox - Space Armada/Titania Boss (Nintendo)
14. Contra Hard Corps - The Blue Gale (Konami)
15. Esper Dream 2 - [Stage x] (Konami)
16. Metal Slug X - [Stage x] (SNK)
17. Turrican - Bonus (Rainbow Arts)
18. Double Dragon 2 - Final Boss (Technos)
INFINITE GAME MUSIC VOL.4

Totally packed with action, **Vol.4** features a lot of Konami music as well as tunes from **Metal Slug X**, **Goldeneye 007** and **Quake**. It also features some of the coolest contemporary chiptune musicians such as **Chibi-Tech** and **Tsu Ryu**. **Don't you dare miss this one!**

Infinite Game Music Vol.3

Released 23 January 2006

INFINITE GAME MUSIC VOL.3
INFINITE GAME MUSIC VOL.3
01. Covox - Someone told me it was love (Covox)
02. The Legend Of Zelda - Link's Adventure - Temple (Nintendo)
03. F-Zero X - Dream Chaser (Nintendo)
04. Gunstar Heroes - The Final Assault (Sega)
05. The Legend Of Zelda - The Ocarina of Time - Spirit Temple (Nintendo)
06. Bucky O'Hare - Red Planet (Konami)
07. Super Mario 64 - Koopa's Theme (Nintendo)
08. Grzegor Kwiatek - Bomb Song (Grzegorz Kwiatek)
09. Batman - Stage 1 (Hudson)
10. RushJet1 - Konami's Moon Base (RushJet1/Capcom)
11. Gradius 3 - Mechanical Base (Konami)
12. Monty On the Run - Main Theme (Sunsoft)
13. Naruto - Oversky (Naruto)
14. Ninja Gaiden 2 - Stage X (Tecmo)
15. X-Ray - Nice Day (X-Ray)
16. Golden Axe - Battle Field (Sega)
17. Storm - Main Theme (Mastertronic)
18. Axelay - Burning (Konami)
INFINITE GAME MUSIC VOL.3

Featuring awesome music from composers such as **Rob Hubbard**, **X-Ray**, **Koji Kondo** and **RushJet1**, **Vol.3** offers a balanced blend of different sounding tunes for your pleasure. **Download Now!**

Infinite Game Music - The Chiptune EP

Released 16 December 2005

INFINITE GAME MUSIC
THE CHIPTUNE EP
INFINITE GAME MUSIC
THE CHIPTUNE EP
01. Alive (1999 Grzegorz Kwiatek)
02. Good Morning, Dracula (2001 Virt)
03. N-tune 001 (2003 Naruto)
04. Addiction (2002 Maktone)
INFINITE GAME MUSIC - THE CHIPTUNE EP

The Chiptune EP is a 4-track EP that features music from four awesome modern composers: **Grzegorz Kwiatek**, **Virt**, **Naruto** and **Maktone**. These are stand-alone tracks not found in video games. Four superb tunes from some of the best chiptune musicians out there. **Download the album now and enjoy**!

Infinite Game Music Vol.2

Released 25 November 2005

INFINITE GAME MUSIC
VOL 2
INFINITE GAME MUSIC VOL 2
01. Mega Man - Cutman (Capcom)
02. Mario 64 - Koopa's Road (Nintendo)
03. The Great Giana Sisters - Giana Sisters Remix (Chris Huelsbeck / Niclas Sverrisdal)
04. Turtles In Time - Wild Wild West (Konami)
05. Turtles In Time - Boss Stage (Konami)
06. Area 88 - Forest Fortress (Capcom)
07. Area 88 - Quartermaster Corps (Capcom)
08. Green Beret - Main Theme (Martin Galway/Konami)
09. Metal Gear - Stage 1 (Konami)
10. Robowarrior - Stage 1 (Hudson Soft)
11. Metroid Fusion - Sector 1 (SR/X) (Nintendo)
12. Final Fantasy 6 - The Decisive Battle (Square Enix)
13. Contra - Stage 1 (Konami)
14. Contra Spirits - Stage 4 (Konami)
15. Solomon's Key - Main Theme (Tecmo)
16. Shadow of the Ninja - [Track x] (Natsume)
17. Princess Tomato in Salad Kingdom - [Track x] (Hudson Soft)
18. Castlevania - Symphony of the Night - Marble Gallery (Konami)
19. Treasure Master - [Track x] (American Softworks)
20. Slagsmålsklubben - Fox Goes To Japan In Order To... (Slagsmålsklubben)
INFINITE GAME MUSIC VOL 2

The wait is over! **Infinite Game Music vol.2** features 20 quality tracks from 7 different game systems and a special standalone chiptune. **Get it now**!

Infinite Game Music Vol.1

Released 26 October 2005

INFINITE GAME MUSIC
VOL 1
INFINITE GAME MUSIC VOL 1
01. Dracula X - Stage 1 (Konami)
02. Area 88 - The Minks (Capcom)
03. Naruto - N-tune 002 (Naruto)
04. Castlevania 3 - Beginning (Konami)
05. Castlevania 3 - Stage 3 (Konami)
06. Contra Spirits - Stage 1 (Konami)
07. The Last Ninja 3 - Main Theme (System 3)
08. TMNT Arcade - Level 7 (Konami)
09. Mission Impossible - Stage 1 (Konami)
10. Mission Impossible - Stage 2 (Konami)
11. TMNT Nes - Main Theme (Konami)
12. TMNT Nes - Bomb Dismantle Stage (Konami)
13. Street Fighter 2 - Ken Stage (Capcom)
14. Street Fighter 2 - Ryu Stage (Capcom)
15. Donkey Kong Country - Treetop Rock (Nintendo)
16. Crisis Force - Stage 1 (Konami)
17. Crisis Force - Stage 2 (Konami)
18. Zelda - A Link To The Past - Dark World / Dark Mountain (Nintendo)

Vol.1 features 18 tracks from a variety of games. You'll find a lot of game music by Konami on this volume as well as music by Capcom and others. **Go get it**!

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